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# Operating Systems

## Introduction to Lab 7

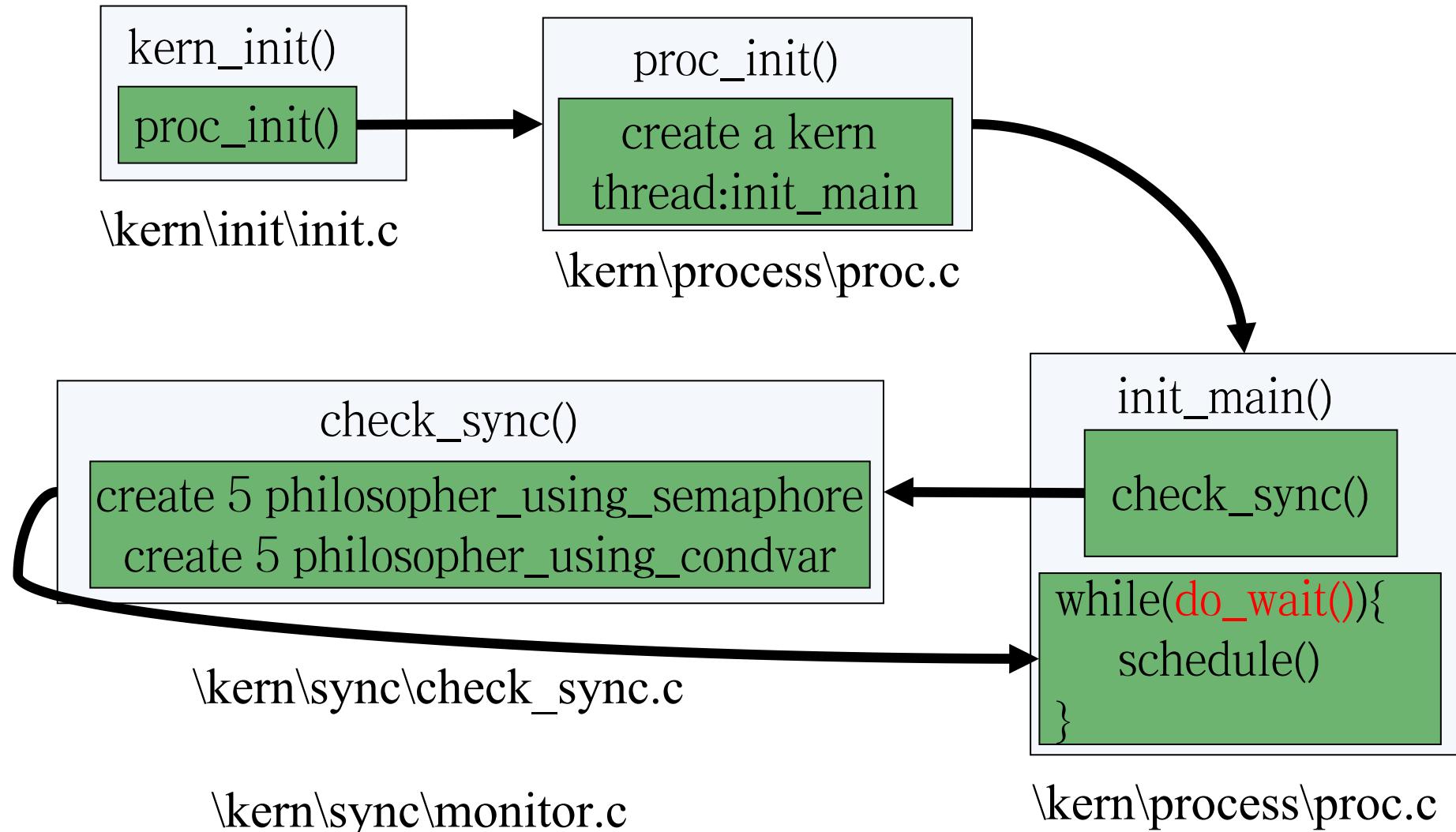
### Synchronization and Mutex

Department of Computer Science & Technology  
Tsinghua University  
IIIS

- ◆ Work Flow & Key Functions and Data Structures
- ◆ The Dining Philosophers Problem via Semaphore
- ◆ The Dining Philosophers Problem via Monitor

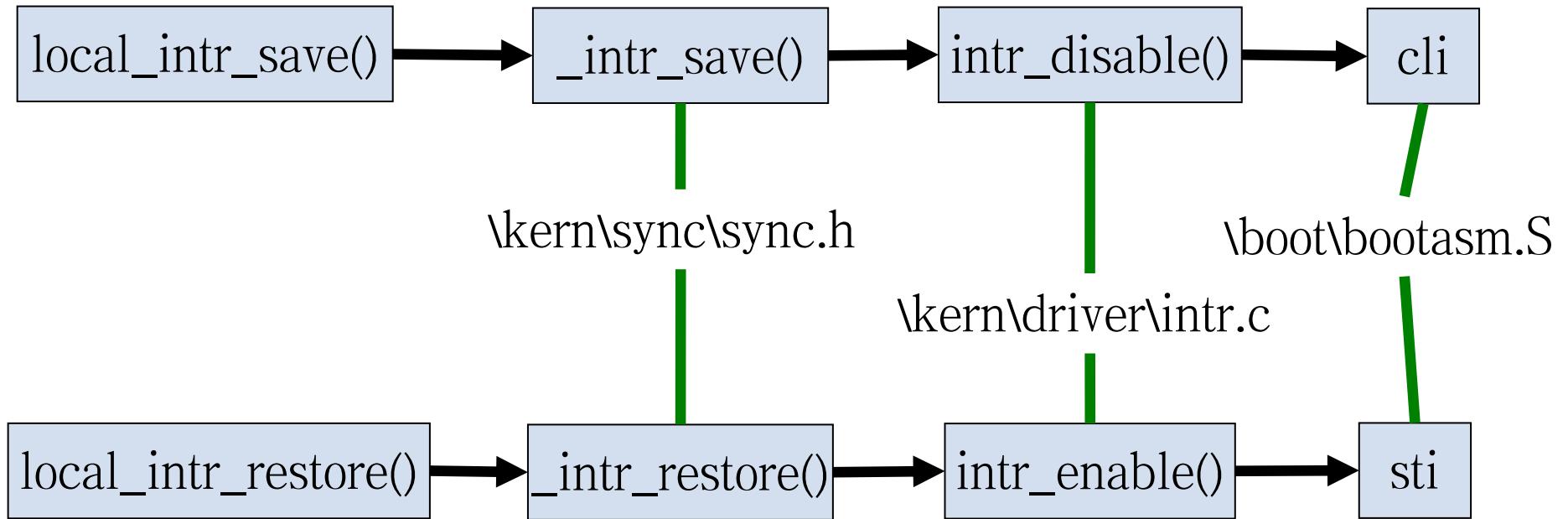
# Work Flow & Key Functions and Data Structures

## ◆ Work Flow (Exercise 1 & 2)



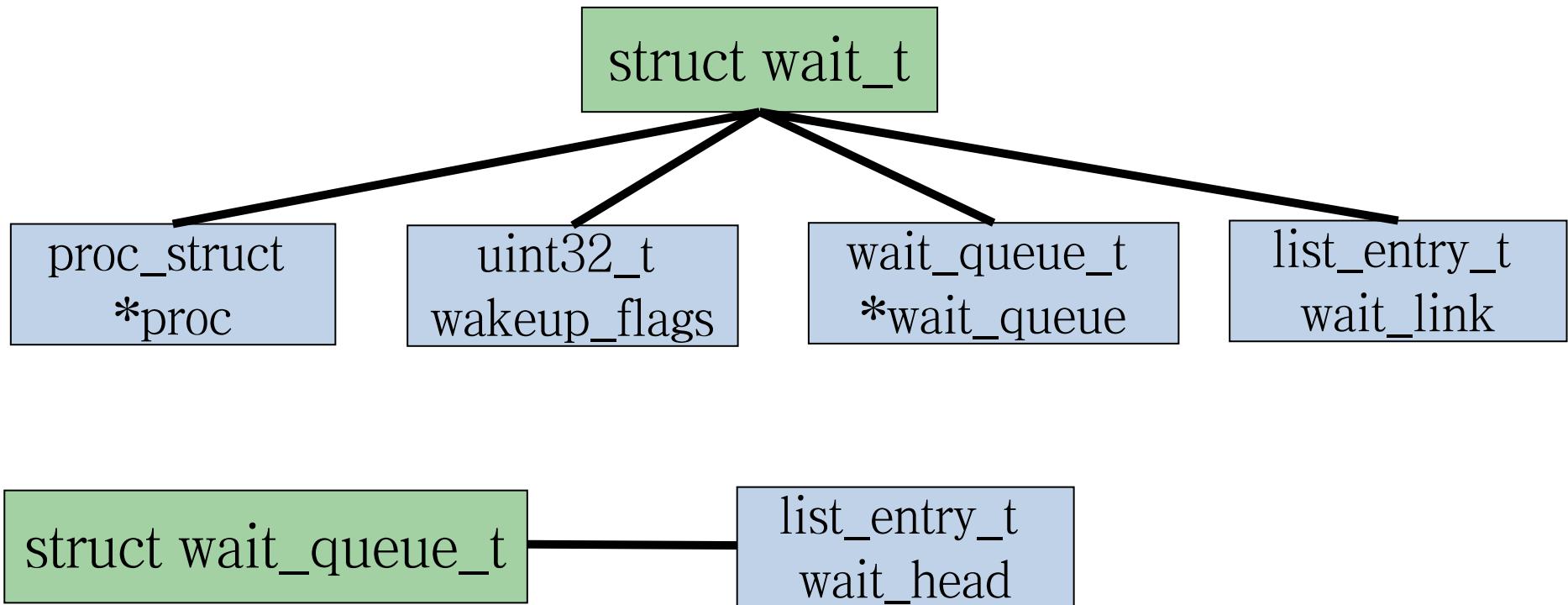
# Work Flow & Key Functions and Data Structures

## ◆ Key Functions



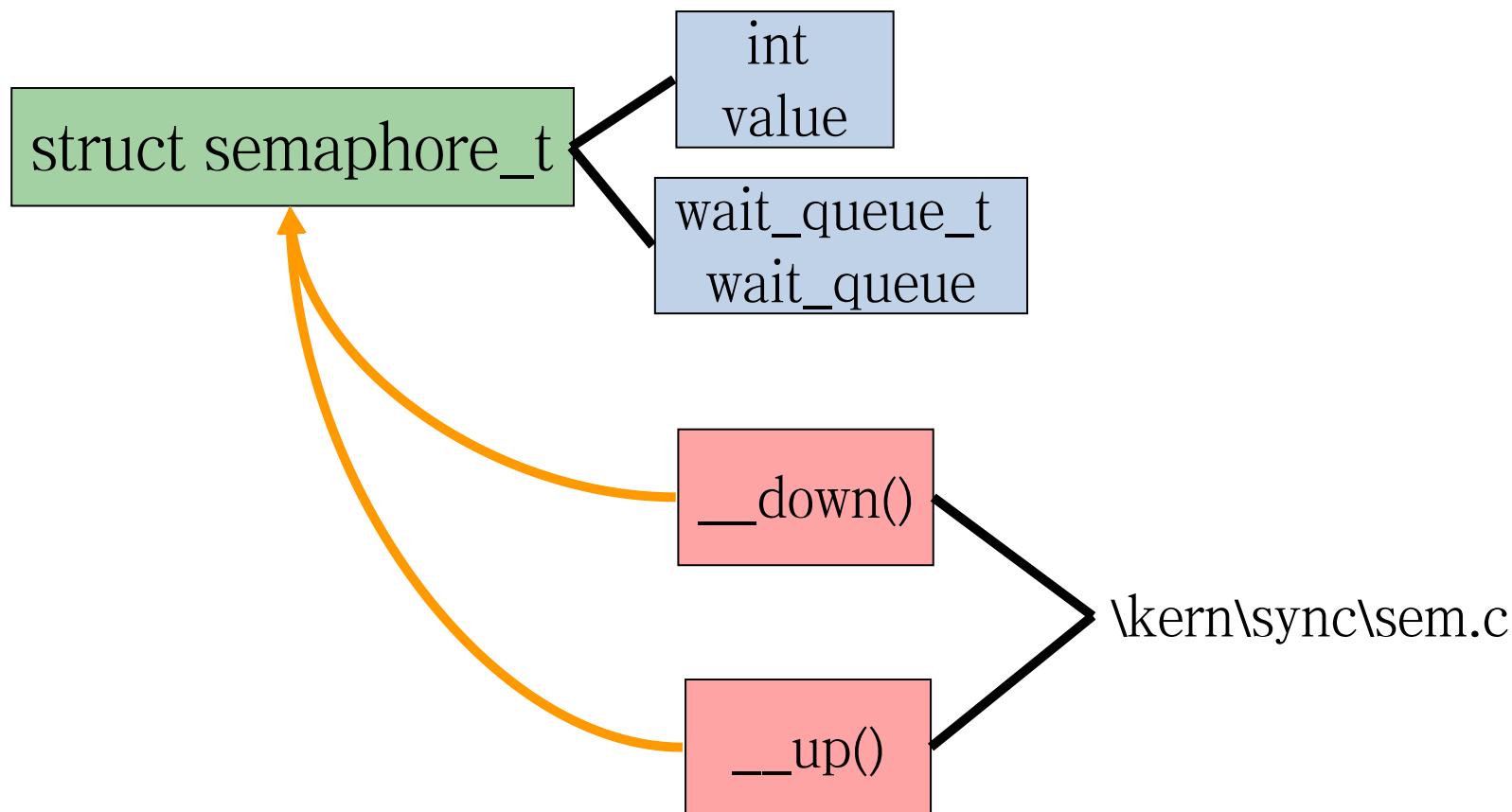
# Work Flow & Key Functions and Data Structures

## ◆ Key Data Structures



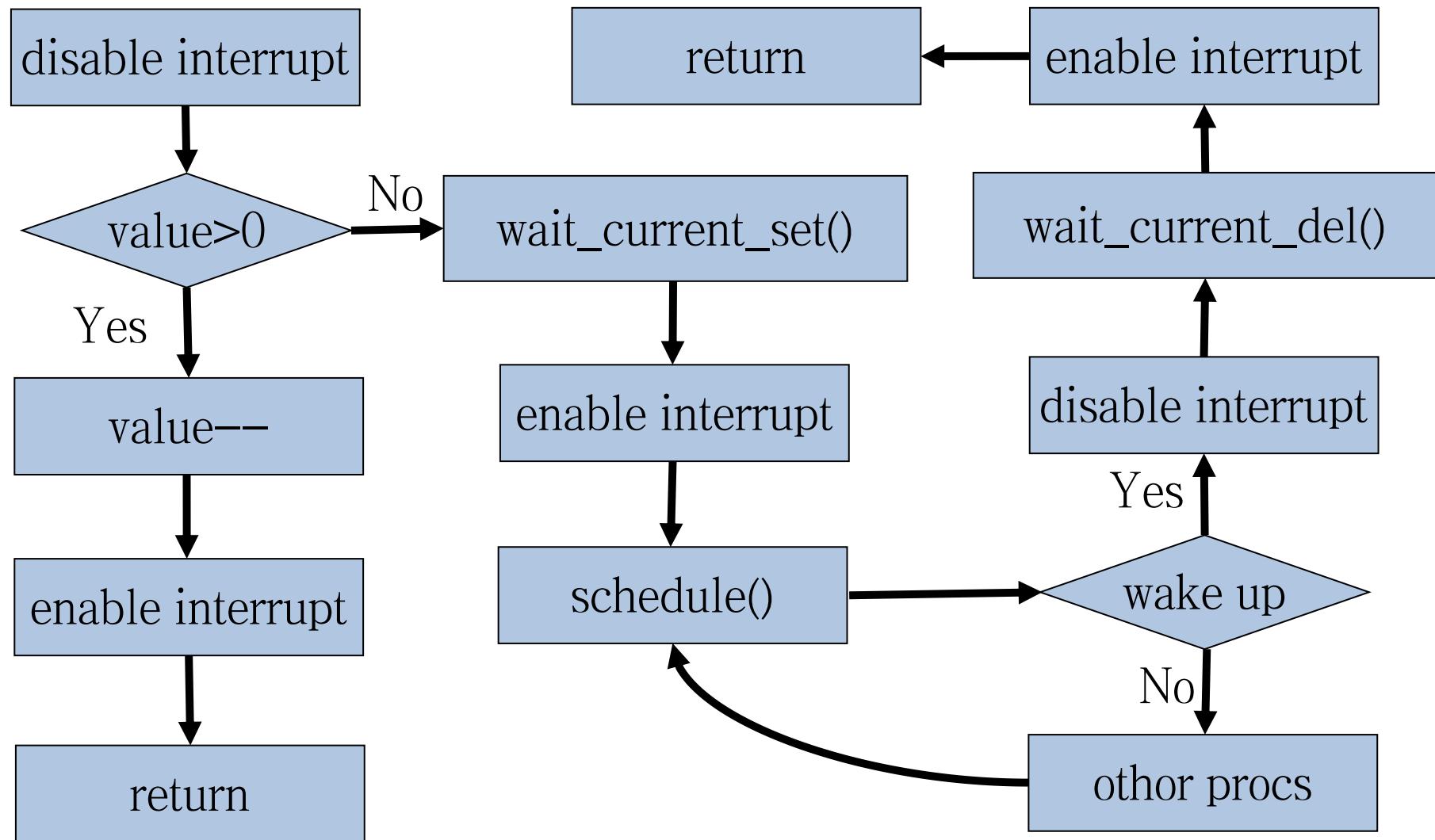
# The Dining Philosophers Problem via *Semaphore*

- ◆ Semaphore Data Structure and Two Operations



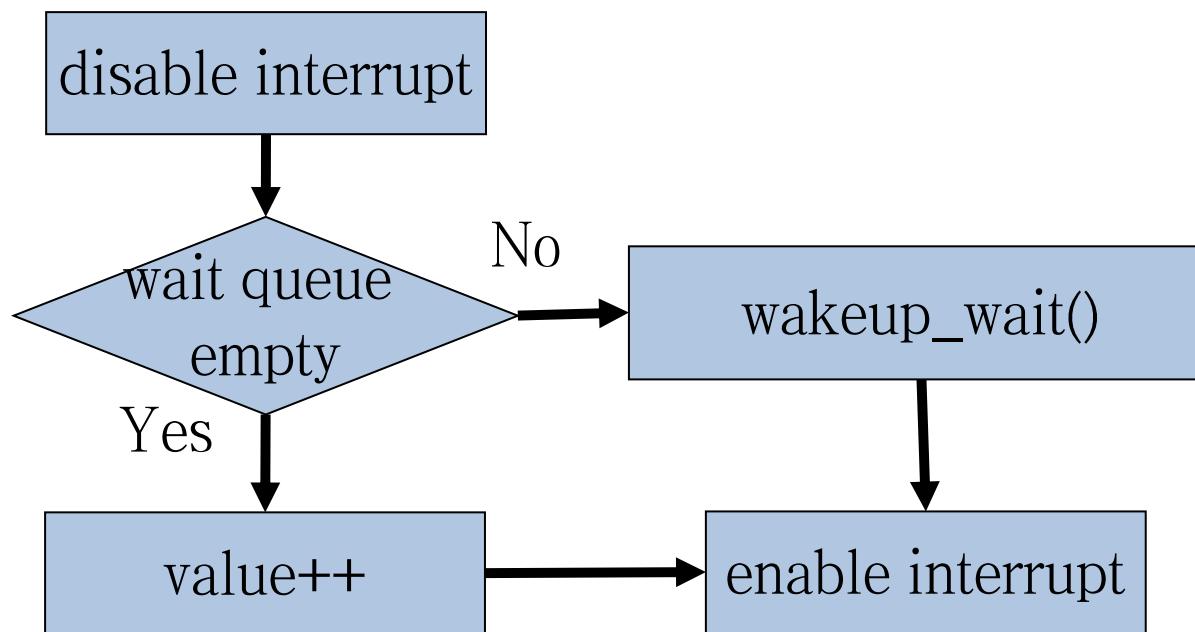
# The Dining Philosophers Problem via *Semaphore*

- ◆ *P* operation: `__down()`



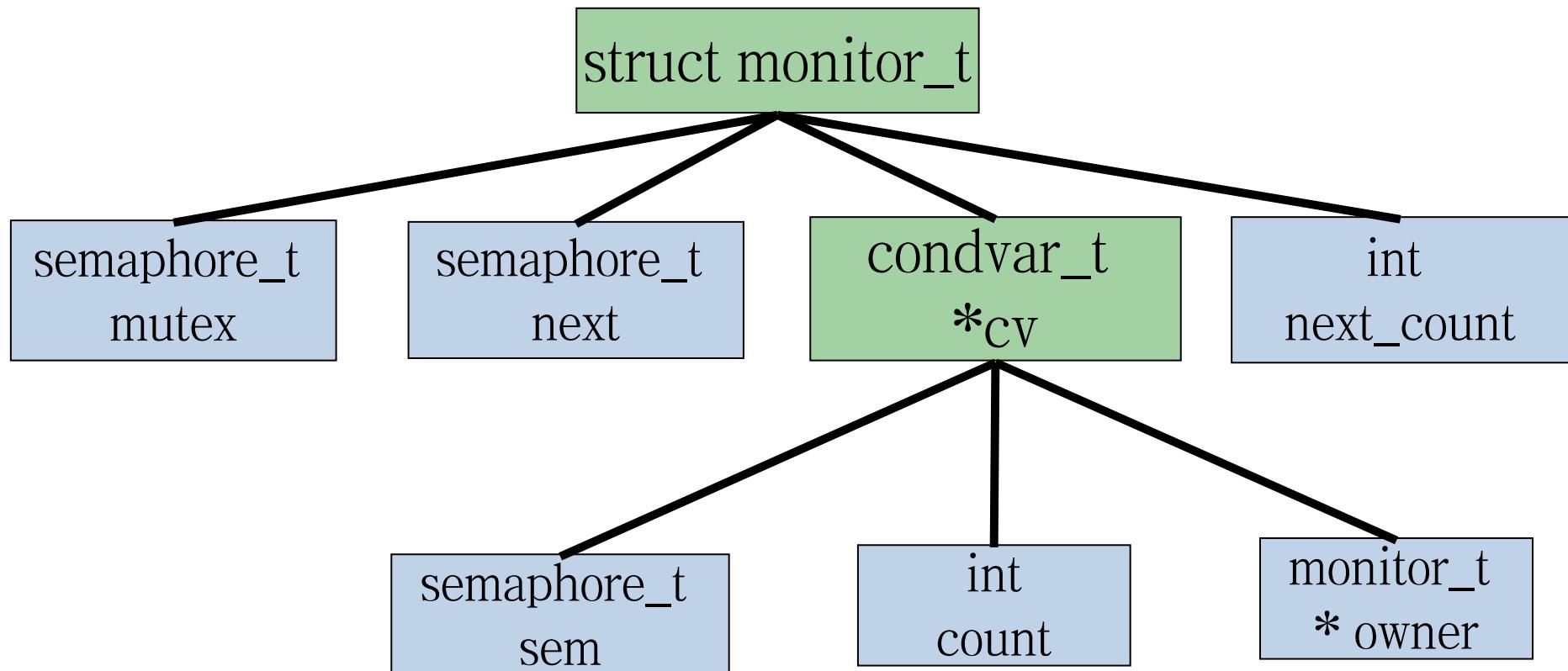
# The Dining Philosophers Problem via *Semaphore*

- ◆  $V$  operation: `__up()`



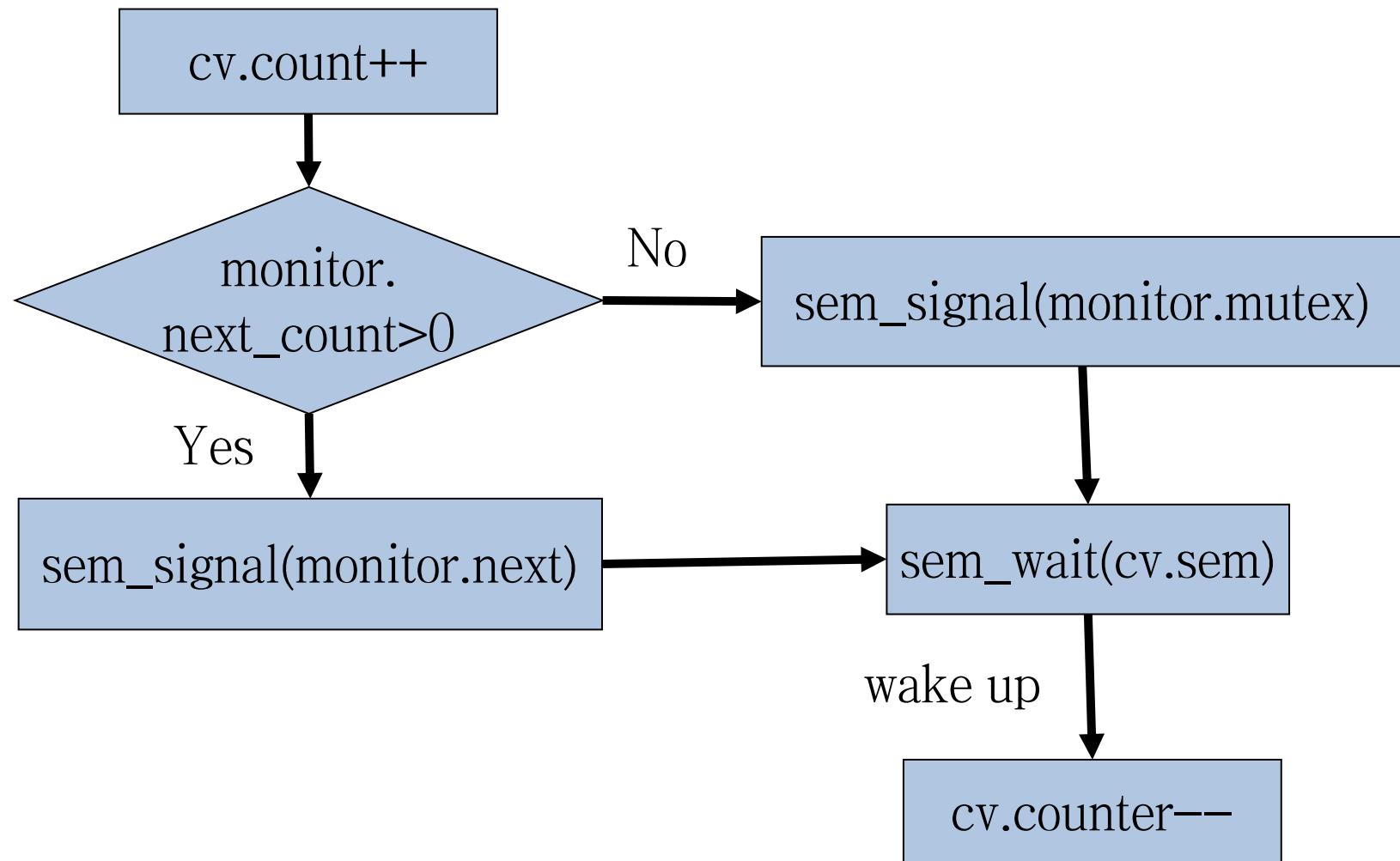
## The Dining Philosophers Problem via *Monitor*

- ♦ Monitor Data Structures (\kern\sync\monitor.h)



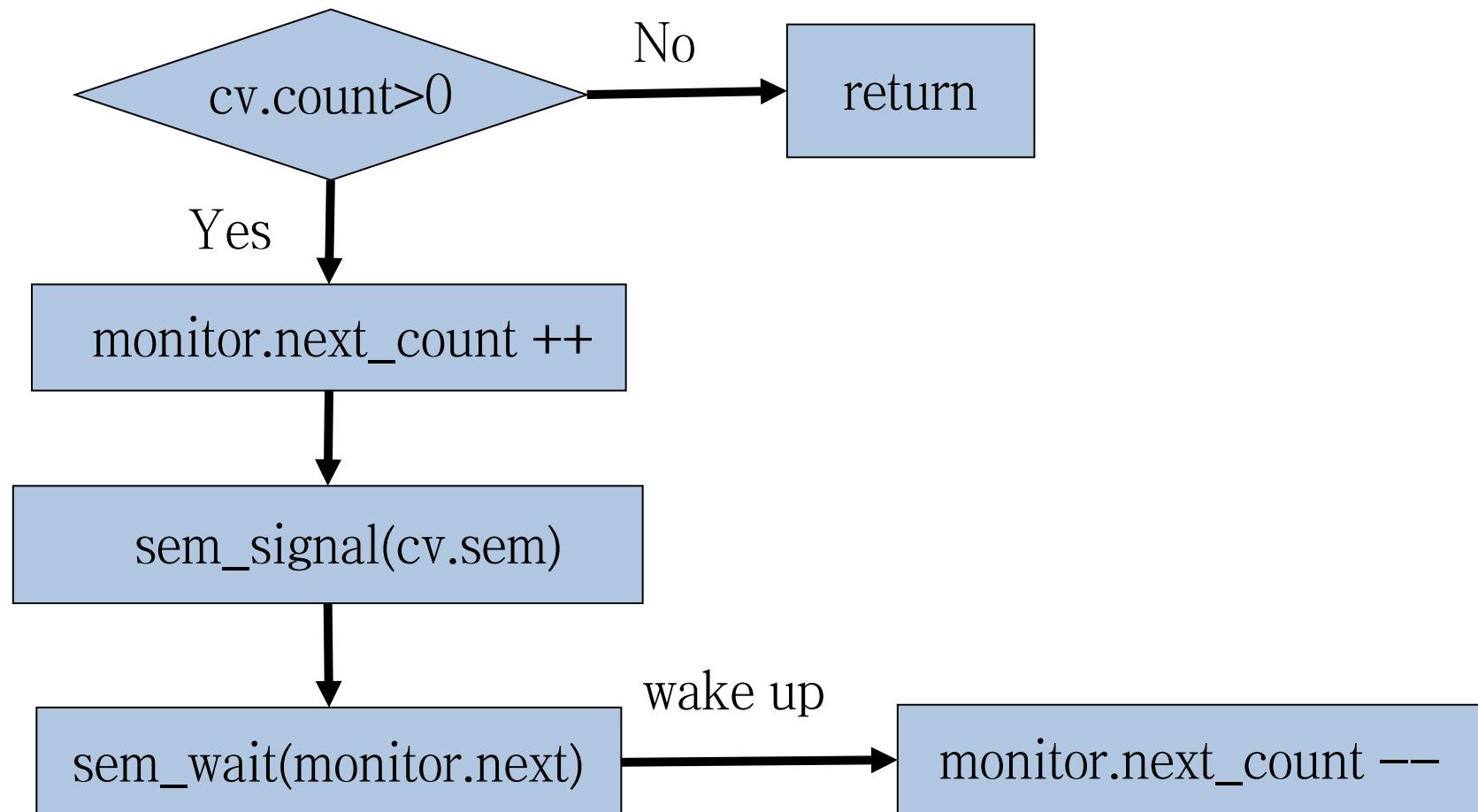
## The Dining Philosophers Problem via *Semaphore*

- ◆ `cond_wait()` (`\kern\sync\monitor.c`)



# The Dining Philosophers Problem via *Semaphore*

- ◆ `cond_signal()` (`\kern\sync\monitor.c`)



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**That's all. Thanks!**