

# 《嵌入式系统原理与实践》作业

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# 第六次实验

## 端口修改

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### 实验结果

## 端口设置如图。

STM32CubeMX exp6.ioc: STM32G473RCTx

File Window Help Hello Yuxiao

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Pinout & Configuration Clock Configuration Project Manager Tools

Software Packs Pinout

GPIO Mode and Configuration

Configuration

Group By Peripherals

GPIO RCC SYS

Search Signals

Search (Ctrl+F) Show only Modified Pins

Pin N.	Signal on	GPIO out	GPIO ins	GPIO Pul.	Maximum	Fast Mode	User Label	Modified
PA0	n/a	High	Output P...	Pull-up	Low	n/a	SegLedD...	<input checked="" type="checkbox"/>
PA1	n/a	High	Output P...	Pull-up	Low	n/a		<input checked="" type="checkbox"/>
PA2	n/a	High	Output P...	Pull-up	Low	n/a		<input checked="" type="checkbox"/>
PA3	n/a	High	Output P...	Pull-up	Low	n/a		<input checked="" type="checkbox"/>
PA4	n/a	High	Output P...	Pull-up	Low	n/a		<input checked="" type="checkbox"/>
PA5	n/a	High	Output P...	Pull-up	Low	n/a		<input checked="" type="checkbox"/>
PA6	n/a	High	Output P...	Pull-up	Low	n/a		<input checked="" type="checkbox"/>
PA7	n/a	High	Output P...	Pull-up	Low	n/a		<input checked="" type="checkbox"/>
PB0	n/a	n/a	Input mode	Pull-up	n/a	n/a	KeyLine	<input checked="" type="checkbox"/>
PB1	n/a	n/a	Input mode	Pull-up	n/a	n/a		<input checked="" type="checkbox"/>
PB2	n/a	n/a	Input mode	Pull-up	n/a	n/a		<input checked="" type="checkbox"/>
PB3	n/a	n/a	Input mode	Pull-up	n/a	n/a		<input checked="" type="checkbox"/>

Select Pins from table to configure them. Multiple selection is Allowed.

Pinout view System view

The diagram shows the STM32G473RCTx LQFP64 package with pins labeled as follows:

- Top row: VBAT, LED, PC14, PC14, PC15, PA10, PA9, PA8, PC2, PC2, PC3, PC3, PA15, PA14, PA13, PA12, PA11, PA10, PA9, PA8, PA7, PA6, PA5, PA4, PA3, PA2, PA1, PA0, VSS, VSS.
- Left side: RCC\_OSC\_OUT, PA10, PA9, PA8, PA7, PA6, PA5, PA4, PA3, PA2, PA1, PA0, VSS, VSS.
- Right side: VBAT, VSS, VSS, PA12, PA11, PA10, PA9, PA8, PA7, PA6, PA5, PA4, PA3, PA2, PA1, PA0, PB15, PB14, PB13, PB12, PB11.
- Bottom row: GPIO\_Output, GPIO\_Output, VSS, VSS, PA15, PA14, PA13, PA12, PA11, PA10, PA9, PA8, PA7, PA6, PA5, PA4, PA3, PA2, PA1, PA0, KeyLine, GPIO\_Input, GPIO\_Input, VSS, VSS.

# 第六次实验

端口修改  
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## 添加 tim.h:

```

20  /* Define to prevent recursive inclusion
   ↪ -----*/
21  #ifndef __TIM_H__
22  #define __TIM_H__
23
24  #ifdef __cplusplus
25  extern "C" {
26  #endif
27
28  /* Includes
   ↪ -----*/
29  #include "main.h"
30
31  /* USER CODE BEGIN Includes */
32
33  /* USER CODE END Includes */
34
35  extern TIM_HandleTypeDef htim3;
36
37  /* USER CODE BEGIN Private defines */
38
39  /* USER CODE END Private defines */
40
41  void MX_TIM3_Init(void);
42
43  /* USER CODE BEGIN Prototypes */
44
45  /* USER CODE END Prototypes */
46
47  #ifdef __cplusplus
48  }
49  #endif
50
51  #endif /* __TIM_H__ */

```

## 添加 tim.c:

```
20  /* Includes -----*/
21  #include "tim.h"
22
23  /* USER CODE BEGIN 0 */
24
25  /* USER CODE END 0 */
26
27  TIM_HandleTypeDef htim3;
28
29  /* TIM3 init function */
30  void MX_TIM3_Init(void)
31  {
32
33      /* USER CODE BEGIN TIM3_Init 0 */
34
```

```
35      /* USER CODE END TIM3_Init 0 */
36
37      TIM_ClockConfigTypeDef sClockSourceConfig = {0};
38      TIM_MasterConfigTypeDef sMasterConfig = {0};
39
40      /* USER CODE BEGIN TIM3_Init 1 */
41
42      /* USER CODE END TIM3_Init 1 */
43      htim3.Instance = TIM3;
44      htim3.Init.Prescaler = 170-1;
45      htim3.Init.CounterMode =
46      ↪ TIM_COUNTERMODE_CENTERALIGNED1;
47      htim3.Init.Period = 999;
48      htim3.Init.ClockDivision = TIM_CLOCKDIVISION_DIV1;
49      htim3.Init.AutoReloadPreload =
50      ↪ TIM_AUTORELOAD_PRELOAD_ENABLE;
```

## 添加 tim.c:

```
49     if (HAL_TIM_Base_Init(&htim3) != HAL_OK)
50     {
51         Error_Handler();
52     }
53     sClockSourceConfig.ClockSource =
54     ↪ TIM_CLOCKSOURCE_INTERNAL;
55     if (HAL_TIM_ConfigClockSource(&htim3,
56     ↪ &sClockSourceConfig) != HAL_OK)
57     {
58         Error_Handler();
59     }
60     sMasterConfig.MasterOutputTrigger = TIM_TRGO_RESET;
61     sMasterConfig.MasterSlaveMode =
62     ↪ TIM_MASTERSLAVEMODE_DISABLE;
63     if (HAL_TIMEx_MasterConfigSynchronization(&htim3,
64     ↪ &sMasterConfig) != HAL_OK)
65     {
66         Error_Handler();
67     }
68     /* USER CODE BEGIN TIM3_Init 2 */
69
70     /* USER CODE END TIM3_Init 2 */
71 }
```



## 添加 tim.c:

```
70 void HAL_TIM_Base_MspInit(TIM_HandleTypeDef*  
↪ tim_baseHandle)  
71 {  
72     if(tim_baseHandle->Instance==TIM3)  
73     {  
74         /* USER CODE BEGIN TIM3_MspInit 0 */  
75         /* USER CODE END TIM3_MspInit 0 */  
76         /* TIM3 clock enable */  
77         __HAL_RCC_TIM3_CLK_ENABLE();  
78         /* TIM3 interrupt Init */  
79         HAL_NVIC_SetPriority(TIM3_IRQn, 0, 0);  
80         HAL_NVIC_EnableIRQ(TIM3_IRQn);  
81         /* USER CODE BEGIN TIM3_MspInit 1 */  
82         /* USER CODE END TIM3_MspInit 1 */  
83     }  
84 }  
85 }  
86 }  
87 }  
88 }
```

```
89  
90 void HAL_TIM_Base_MspDeInit(TIM_HandleTypeDef*  
↪ tim_baseHandle)  
91 {  
92     if(tim_baseHandle->Instance==TIM3)  
93     {  
94         /* USER CODE BEGIN TIM3_MspDeInit 0 */  
95         /* USER CODE END TIM3_MspDeInit 0 */  
96         /* Peripheral clock disable */  
97         __HAL_RCC_TIM3_CLK_DISABLE();  
98         /* TIM3 interrupt Deinit */  
99         HAL_NVIC_DisableIRQ(TIM3_IRQn);  
100        /* USER CODE BEGIN TIM3_MspDeInit 1 */  
101        /* USER CODE END TIM3_MspDeInit 1 */  
102    }  
103 }  
104 }  
105 }  
106 }  
107 }
```

## 添加 SegLed.h:

```
20 #include <stdint.h>
21 #ifndef __SEGLED_H
22 #define __SEGLED_H
23
24 #ifdef __cplusplus
25 extern "C" {
26 #endif
27
28 #include <stdint.h>
29 #include "variable.h"
30
```

```
31 void Display(void);
32 void TimeToBuff(structTime *nstTime);
33 void DispToBuff(uint8_t val);
34
35
36 #ifdef __cplusplus
37 }
38 #endif
39
40 #endif /* __SEGLED_H */
```

## 添加 SegLed.c:

```
1  #include "main.h"
2  #include "variable.h"
3
4  uint16_t display_tab[] = {
5      0x3f,
6      0x06,
7      0x5b,
8      0x4f,
9      0x66,
10     0x6d,
11     0x7d,
12     0x07,
13     0x7f,
14     0x6f,
15     0x77,
16     0x7c,
17     0x39,
18     0x5e,
19     0x79,
20     0x71,
21     0x40
22 };
23 uint8_t DispBuff[8];
24 uint16_t PosSel = 0;
```

## 添加 SegLed.c:

```
26 static void DisplayOneLed(uint8_t dat, uint8_t pos, 44
↳ uint8_t dot) { 45
27     uint16_t temp; 46
28 47
29     temp = display_tab[dat]; 48
30     if (dot) 49
31         temp |= 0x80; 50
32 51
33     SegLedData_GPIO_Port->ODR &= 0xFF00; 52
34     SegLedData_GPIO_Port->ODR |= temp; // 段码 53
35     AddrA_GPIO_Port->ODR &= 0xFFFF0; 54
36     AddrA_GPIO_Port->ODR |= pos; // 位码 55
37 } 56
38 57
39 void Display(void) { 58
40     static uint8_t mPos = 0; 59
41     DisplayOneLed(DispBuff[mPos], mPos, 0); 60
42     if (++mPos >= 8) mPos = 0; 61
43 } 62
```

```
void TimeToBuff(structTime *nstTime) {
    DispBuff[0] = nstTime->mHour / 10;
    DispBuff[1] = nstTime->mHour % 10;
    DispBuff[2] = 16;
    DispBuff[3] = nstTime->mMinute / 10;
    DispBuff[4] = nstTime->mMinute % 10;
    DispBuff[5] = 16;
    DispBuff[6] = nstTime->mSecond / 10;
    DispBuff[7] = nstTime->mSecond % 10;
}

void DispToBuff(uint8_t val) {
    uint8_t i;
    for (int i = 0; i < 7; i++) {
        DispBuff[i] = DispBuff[i + 1];
    }
    DispBuff[7] = val;
}
```

## main.c:

```
25  /* USER CODE BEGIN Includes */
26  #include "variable.h"
27  #include "directkey.h"
28  #include "MatrixKey.h"
29  #include "SegLed.h"
30  /* USER CODE END Includes */

49  /* USER CODE BEGIN PV */
50  stSysTickTimer sSysTickTimer = {
51      0, 0, 0, 0
52  };
53  uint8_t tempValue;

54  structTime stTime = {
55      .mSecond = 50,
56      .mMinute = 45,
57      .mHour = 8,
58      .mTimeCount = 0,
59      .bSecondIsOk = 0,
60      .mTenMilCount = 0,
61      .bTenMilIsOk = 0
62  };
63  /* USER CODE END PV */

65  /* Private function prototypes -----*/
66  void SystemClock_Config(void);
```

## main.c:

```

76  /**                                93
77   * @brief The application entry point. 94   /* USER CODE END Init */
78   * @retval int                        95
79   */                                    96   /* Configure the system clock */
80  int main(void)                        97  SystemClock_Config();
81  {                                       98
82                                          99   /* USER CODE BEGIN SysInit */
83   /* USER CODE BEGIN 1 */              100
84   uint8_t KeyValue = 0;                101   /* USER CODE END SysInit */
85   /* USER CODE END 1 */                102
86                                          103   /* Initialize all configured peripherals */
87   /* MCU Configuration-----*/        104  MX_GPIO_Init();
88                                          105  MX_TIM3_Init();
89   /* Reset of all peripherals, Initializes the Flash 106   /* USER CODE BEGIN 2 */
   ↪ interface and the Systick. */      107   // FlashLeds_GPIO_Port->ODR &= 0xff01;
90  HAL_Init();                            108  HAL_TIM_Base_Start_IT(&htim3);
91                                          109  TimeToBuff(&stTime);
92   /* USER CODE BEGIN Init */          110   /* USER CODE END 2 */

```

## main.c:

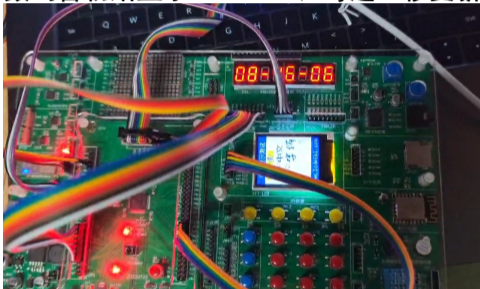
```
112     /* Infinite loop */
113     /* USER CODE BEGIN WHILE */
114     while (1)
115     {
116         /* USER CODE END WHILE */
117
118         /* USER CODE BEGIN 3 */
119         if (stTime.bTenMilIsOk) {
120             stTime.bTenMilIsOk = 0;
121         }
122         if (stTime.bSecondIsOk) {
123             stTime.bSecondIsOk = 0;
124             if (++stTime.mSecond >= 60) {
125                 stTime.mSecond = 0;
126                 if (++stTime.mMinute >= 60) {
127                     stTime.mMinute = 0;
128                     if (++stTime.mHour >= 24) {
129                         stTime.mHour = 0;
130                     }
131                 }
132             }
133             TimeToBuff(&stTime);
134         }
135         if (sSysTickTimer.bTenMilSecOk) {
136             sSysTickTimer.bTenMilSecOk = 0;
137             KeyValue = MatrixKeyScan();
138             if (KeyValue != NO_KEY) {
139                 for (int i = 0; i < 16; i++) {
140                     if (KeyValue == KeyTable[i]) {
141                         tempValue = i;
142                     }
143                 }
144                 // DispToBuff(tempValue);
145             }
146         }
147         if (sSysTickTimer.bTimeOk) {
148             sSysTickTimer.bTimeOk = 0;
149             // TimeToBuff();
150             HAL_GPIO_TogglePin(LED_GPIO_Port, LED_Pin);
151         }
152     }
153     /* USER CODE END 3 */
154 }
```

# 第六次实验

端口修改  
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实验结果



数码管初始显示 08-45-50，每过一秒更新一次，逻辑与正常定时器相同。



完整视频可以查看：

[https://gitea.librastalker.top/423A35C7/STM32CubeMX-Keil\\_uVision5](https://gitea.librastalker.top/423A35C7/STM32CubeMX-Keil_uVision5)